

Lecture 2: Hamiltonian optics, Lie algebra and Liouville's equation *48th Woudschoten Conference, 25–27 September 2024* Martijn Anthonissen

Computational Illumination Optics Group

Outline

[Computational illumination optics at TU/e](#page-2-0) [Hamiltonian optics](#page-4-0)

[Imaging optics](#page-10-0)

[Aberrations](#page-11-0) [Analytical expressions for aberrations](#page-12-0) [Lie algebraic tools](#page-13-0) [Numerical results](#page-17-0)

[Improved direct methods](#page-18-0) [Liouville's equation](#page-20-0) [Discretization](#page-21-0) [Numerical results](#page-25-0)

[Conclusions](#page-30-0)

Computational Illumination Optics Group at TU/e

Martijn Anthonissen Wilbert IJzerman

2024

Signify Research

Lisa Kusch Koondi Mitra Jan ten Thije

Boonkkamp

Antonio Barion Pieter Braam Roel Hacking Willem Jansen René Köhle Sanjana Verma

2021

Lotte Romijn

2018 Carmela Filosa

Bart van Lith

2014 Corien Prins

Robert van Gestel

2023

Lines of research

Line A *Nonimaging freeform optics*

- Luminaires, street lights, ...
- \blacktriangleright Compute optical surfaces that convert given source into desired target distribution
- ▶ Freeform surfaces
- ▶ Fully nonlinear PDE of Monge-Ampère type

- ▶ Cameras, telescopes, ...
- ▶ Make a very precise image of an object, minimizing aberrations
- \blacktriangleright Description with Lie transformations

Line C *Improved direct methods*

- ▶ Ray tracing: iterative procedure to compute final design. Slow convergence
- ▶ Advanced numerical schemes for Hamiltonian systems and Liouville's equation

William Rowan Hamilton

Sir William Rowan Hamilton (1805–1865)

Irish mathematician, astronomer and physicist

Work

- ▶ Geometrical optics
- \blacktriangleright Classical mechanics

$$
\bullet \quad \text{Quaternions } i^2 = j^2 = k^2 = ijk = -1
$$

TU/e

Mass-spring system

▶ Compressed spring

 \blacktriangleright Equilibrium position

▶ Extended spring

- ▶ Position of mass relative to equilibrium position: *q*(*t*)
- \blacktriangleright Momentum: $p(t) = mv(t) = m\dot{q}(t)$
- ▶ Hamiltonian:

$$
H(q,p)=\frac{p^2}{2m}+\tfrac{1}{2}kq^2
$$

▶ Hamilton's equations:

$$
\dot{q} = \frac{\partial H}{\partial p}
$$

$$
\dot{p} = -\frac{\partial H}{\partial q}
$$

▶ H is conserved:

$$
\dot{H}=\frac{\partial H}{\partial q}\dot{q}+\frac{\partial H}{\partial p}\dot{p}=0
$$

Simulation mass-spring system

This slide has an animation. It is available online at <https://youtu.be/CE9GI80qQ0E>

Optical fiber

▶ Gradient-index material Refractive index $(-1 \le q \le 1)$

$$
n(q) = \sqrt{n_0^2(1-q^2) + q^2}
$$

Here: $n_0 > 1$ Note: $1 \le n(q) \le n_0$

▶ Use *z* as evolution parameter

▶ Position: *q*(*z*)

▶ Optical momentum: $p(z) = n \frac{dq}{dz}$ *ds* with *s* arclength

pz p **p** $||\mathbf{p}|| = \sqrt{p^2 + p_z^2} = n$

Hamiltonian system

- \blacktriangleright Position of the mass: $q(t)$
- \blacktriangleright Momentum: $p(t)$
- ▶ Hamiltonian:

$$
H(q,p)=\frac{p^2}{2m}+\tfrac{1}{2}kq^2
$$

▶ Hamilton's equations:

$$
\dot{q} = \frac{\partial H}{\partial p}
$$

$$
\dot{p} = -\frac{\partial H}{\partial q}
$$

- \blacktriangleright Position of the ray: $q(z)$
- \triangleright Optical momentum: $p(z)$
- ▶ Hamiltonian:

$$
H(q,p) = -\sqrt{(n(q))^2 - p^2} = -p_z
$$

▶ Hamilton's equations:

$$
\dot{q} = \frac{\partial H}{\partial p}
$$

$$
\dot{p} = -\frac{\partial H}{\partial q}
$$

Simulation optical fiber

This slide has an animation. It is available online at <https://youtu.be/exlVlEk8Ypk>

Imaging optics

 \blacktriangleright Consider imaging optical system

- \blacktriangleright Each ray is defined by position $q(z)$ and optical momentum *p*(*z*)
- ▶ Hamiltonian optics:

$$
\dot{q} = \frac{\partial H}{\partial p} \qquad \dot{p} = -\frac{\partial H}{\partial q} \qquad H = -\sqrt{n^2 - p^2}
$$

Optical map:

$$
\begin{pmatrix} q_{\text{image}} \\ p_{\text{image}} \end{pmatrix} = M \begin{pmatrix} q_{\text{object}} \\ p_{\text{object}} \end{pmatrix}
$$

Ideal system:

$$
M = M_{\text{linear}} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}
$$

- ▶ In practice *M* is nonlinear Goal: Mathematical description of deviations from linearity
- ▶ Deviations are called **aberrations** in optics

11 | [Martijn Anthonissen](https://martijna.win.tue.nl) | Hamiltonian optics, Lie algebra and Liouville's equation | [Imaging optics](#page-10-0)

Aberrations

- \triangleright Consider Taylor series expansion of optical map in phase-space coordinates (q, p) about $(0, 0)$
- First-order term: Gaussian optics, paraxial optics
- ▶ Higher-order terms: aberrations Reducing aberrations is important for image quality
	- ▶ Rotationally symmetric system: Odd-term aberrations only **Lie algebraic aberrations**

Third-order aberrations — image of regular 5×5 grid of point sources

Distortion

Analytical expressions for aberrations

- ▶ Goal: Design optical systems with minimal aberrations
- ▶ **Needed:** Analytical expressions for aberrations
- ▶ Break down in steps: P—R—P—R—P P: propagation

R: refraction

- \triangleright Each step is symplectic map: No light rays lost or created Volume conservation in phase space
- ▶ Symplectic maps can be written as concatenation of *Lie transformations*

Lie algebraic tools

▶ Let *f*, *g*, *h* be smooth functions on phase space Define **Poisson bracket** [*f*, *g*]

$$
[f,g]=\frac{\partial f}{\partial q}\cdot\frac{\partial g}{\partial p}-\frac{\partial f}{\partial p}\cdot\frac{\partial g}{\partial q}
$$

▶ Bi-linear

$$
[\alpha f + \beta g, h] = \alpha[f, h] + \beta[g, h]
$$

$$
[f, \alpha g + \beta h] = \alpha[f, g] + \beta[f, h]
$$

▶ Anti-commutative

$$
[f,g]=-[g,f]
$$

 \blacktriangleright acobi identity

$$
[f,[g,h]]+[g,[h,f]]+[h,[f,g]]=0\\
$$

- ▶ Vector space of functions with Poisson bracket is **Lie algebra**
- ▶ Define **Lie operator** [*f*, *·*]

 $[f, \cdot]g = [f, g]$

 \triangleright Define **Lie transformation** $\exp([f, \cdot])$

$$
\exp([f, \cdot]) = \sum_{k=0}^{\infty} \frac{[f, \cdot]^k}{k!}
$$

[f, \cdot]^0 = I
[f, \cdot]^k = [f, [f, \cdot]^{k-1}] for $k = 1, 2, ...$

 \blacktriangleright Lie transformation is symplectic

Lie formulation of Hamiltonian optics

▶ Poisson bracket

$$
[f,g]=\frac{\partial f}{\partial q}\cdot\frac{\partial g}{\partial p}-\frac{\partial f}{\partial p}\cdot\frac{\partial g}{\partial q}
$$

▶ Note:

$$
[H, q] = \frac{\partial H}{\partial q} \cdot \frac{\partial q}{\partial p} - \frac{\partial H}{\partial p} \cdot \frac{\partial q}{\partial q} = -\frac{\partial H}{\partial p}
$$

$$
[H, p] = \frac{\partial H}{\partial q} \cdot \frac{\partial p}{\partial p} - \frac{\partial H}{\partial p} \cdot \frac{\partial p}{\partial q} = \frac{\partial H}{\partial q}
$$

▶ Recall Hamilton's equations:

$$
\dot{q} = \frac{\partial H}{\partial p} \qquad \dot{p} = -\frac{\partial H}{\partial q}
$$

▶ Rewrite as

$$
\dot{q} = -[H, \cdot]q \qquad \dot{p} = -[H, \cdot]p
$$

▶ It follows that

$$
q^{(k)} = (-[H, \cdot])^k q
$$

 \blacktriangleright Taylor series

$$
q(z) = \sum_{k=0}^{\infty} \frac{q^k(0)}{k!} z^k
$$

▶ Conclusion:

 $q(z) = M(q(0))$ $M = \exp(-z[H, \cdot])$

Propagation as Lie transformation

 \blacktriangleright Hamiltonian for light propagation in medium with constant refractive index *n*

$$
H(q,p)=-\sqrt{n^2-p^2}
$$

▶ Taylor expansion:

$$
H(q,p) = -n\sqrt{1 - \left(\frac{p}{n}\right)^2} = -n + \frac{p^2}{2n} + \frac{p^4}{8n^3} + \cdots
$$

Barion, A., Anthonissen, M.J.H., ten Thije Boonkkamp, J.H.M., IJzerman, W.L. (2022) *Alternative computation of the Seidel aberration coefficients using the Lie algebraic method* Journal of the Optical Society of America A, Optics, Image Science and Vision, 39(9), 1603-1615 <https://doi.org/10.1364/JOSAA.465900>

▶ Lie transformation

$$
M = \exp(-z[H, \cdot])
$$

= $\exp(-z[-n, \cdot]) \exp\left(\left[-z\frac{p^2}{2n}, \cdot\right]\right) \exp\left(\left[-z\frac{p^4}{8n^3}, \cdot\right]\right) \cdots$
= $\exp(-z[H_2, \cdot]) \exp(-z[H_4, \cdot]) \cdots$

16 | [Martijn Anthonissen](https://martijna.win.tue.nl) | Hamiltonian optics, Lie algebra and Liouville's equation | [Imaging optics](#page-10-0)

Representing symplectic maps as Lie transformations

▶ **Dragt-Finn factorization** Let *M* be analytic symplectic map Assume $M(0) = 0$ Then:

 $M = \exp([f_2, \cdot]) \exp([f_3, \cdot]) \exp([f_4, \cdot]) \cdots$

with *f^m* homogeneous polynomial of degree *m*:

 $f_m(\lambda q, \lambda p) = \lambda^m f_m(q, p)$ for all $\lambda \in \mathbb{R}$

▶ Approximate *M* by

$$
M \approx M_r = \exp([f_2, \cdot]) \exp([f_3, \cdot]) \cdots \exp([f_r, \cdot])
$$

Note: *M^r* is symplectic

▶ If *g* is homogeneous polynomial of degree *m* then

$$
[f_2,g]=\frac{\partial f_2}{\partial q}\cdot\frac{\partial g}{\partial p}-\frac{\partial f_2}{\partial p}\cdot\frac{\partial g}{\partial q}
$$

has degree *m* too Same way: $[f_2, \cdot]^k$ g has degree *m* $exp([f_2, \cdot])$ *g* has degree *m* $exp([f_2, \cdot])$ is linear operator

▶ More general: $exp([f_m, \cdot])$ describes aberrations of order $m-1$

Analytical expressions for aberrations

▶ Consider imaging optical system

- ▶ Break down in steps: P—R—P—R—P P: propagation R: refraction
- ▶ Write each step as **truncated Lie transformation** Can be done for propagation, reflection, refraction
- \triangleright Use the properties of Lie transformations to concatenate and rearrange them
- \triangleright Use analytical expressions to design optical systems with minimal aberrations

▶ Spot diagram off-axis object: Lie approach vs OpticStudio (OS)

Barion, A., Anthonissen, M.J.H., ten Thije Boonkkamp, J.H.M., IJzerman, W.L. (2023) *Computing aberration coefficients for plane-symmetric reflective systems: A Lie algebraic approach* Journal of the Optical Society of America A, Optics, Image Science and Vision, 40(6), 1215-1224 <https://doi.org/10.1364/JOSAA.487343>

Improved direct methods based on solving Liouville's equation

- ▶ Direct method: given source and optical system, compute light distribution at target
- ▶ Standard: **Monte Carlo** ray tracing Robust but slow convergence (order 1/ √ *N*rays)
- ▶ Alternative: compute evolution of energy density in phase space by solving **Liouville's equation** Fast and more accurate
- \blacktriangleright $q < 0$: Water, refractive index $n_1 = 1.4$ $q > 0$: Air, $n_2 = 1$
- \triangleright Define ray by position $q(z)$ and direction $p(z)$
	- ϕ *p*(0) = 0 \rightarrow *q*(*z*) constant
	- ρ *p*(0) > *p_{crit}* \rightarrow ray is reflected
	- $\rho(0) > p_{\text{crit}} \rightarrow \text{ray is reflected}$
	- $0 < p(0) < p_{crit} \rightarrow ray$ is refracted

Phase space

This slide has an animation. It is available online at <https://youtu.be/BRDN8DSwTNQ>

Liouville's equation

- **•** Basic luminance $\rho = \rho(z, q, p)$: luminous flux per unit area and unit solid angle
- ▶ Along a ray:

$$
\rho(z+\Delta z, q(z+\Delta z), p(z+\Delta z)) = \rho(z,q,p)
$$

Differential form

$$
\frac{\partial \rho}{\partial z} + \frac{\partial \rho}{\partial q} \dot{q} + \frac{\partial \rho}{\partial p} \dot{p} = 0
$$

▶ Use Hamilton's equations

$$
\dot{q} = \frac{\partial H}{\partial p} \qquad \dot{p} = -\frac{\partial H}{\partial q}
$$

to get

$$
\frac{\partial \rho}{\partial z} + \frac{\partial \rho}{\partial q} \frac{\partial H}{\partial p} - \frac{\partial \rho}{\partial p} \frac{\partial H}{\partial q} = 0
$$

▶ Liouville's equation

$$
\frac{\partial \rho}{\partial z} + \nabla \cdot (\rho \mathbf{u}) = 0
$$

with
$$
\nabla = (\partial / \partial q, \partial / \partial p)^T,
$$

$$
\mathbf{u} = \begin{pmatrix} \frac{\partial H}{\partial p} \\ \frac{\partial H}{\partial p} \end{pmatrix}
$$

$$
\blacktriangleright
$$
 Using $H = -\sqrt{n^2 - p^2}$, we find

− ∂*H* ∂*q*

 $\Big\}$

$$
\mathbf{u}=\frac{1}{\sqrt{n^2-p^2}}\begin{pmatrix}p\\0\end{pmatrix}
$$

if *n* is constant. Hence:

$$
\frac{\partial \rho}{\partial z} + u \frac{\partial \rho}{\partial q} = 0
$$

21 | [Martijn Anthonissen](https://martijna.win.tue.nl) | Hamiltonian optics, Lie algebra and Liouville's equation | [Improved direct methods](#page-18-0)

Space discretization

- ▶ 2D optical system: 2D phase space 3D 4D
- ▶ Space discretization (*q* and *p*): **Discontinuous Galerkin spectral element method (DGSEM)**
- \triangleright Straight-sided quadrilaterals

► Expand solution in reference domain $(ξ, η) ∈ [-1, 1]^2$

$$
\rho(z,\xi,\eta) \approx \sum_{i=0}^N \sum_{j=0}^N \rho_{ij}(z) L_i(\xi) L_j(\eta)
$$

- *Li* , *Lj* : Lagrange polynomials on Gauss-Legendre nodes
- ▶ Accuracy controlled by number of elements *K* and polynomial order *N*
- \triangleright Evolution of $\rho_{ii}(z)$ found from weak formulation of Liouville's equation

Optical interfaces

▶ At optical interfaces

 $\rho(z^-, q(z^-), p(z^-)) = \rho(z^+, q(z^+), p(z^+))$

- *z* and *q* continuous *p* discontinuous
- ▶ Compute *p*(*z* ⁺) from **law of reflection** or **Snell's law**

 $p(z^+) = S(p(z^-))$

- \blacktriangleright Align mesh with optical interface
- ▶ Local energy balances to ensure energy conservation

Time discretization

- ▶ Evolution parameter: *z* **Arbitrary derivative (ADER)** discretization
- ▶ Idea: use PDE to replace *z*-derivatives with spatial derivatives
- ▶ We have

$$
\frac{\partial \rho}{\partial z} + u \frac{\partial \rho}{\partial q} = 0
$$

Taylor series:

$$
\rho(z+\Delta z, q, p) \approx \sum_{k=0}^{M} \frac{1}{k!} \frac{\partial^{k} \rho}{\partial z^{k}}(z, q, p) (\Delta z)^{k}
$$

Replace *z*- with *q*-derivatives

$$
\rho(z+\Delta z, q, p) \approx \sum_{k=0}^{M} C_k(\Delta z, q, p) \frac{\partial^k \rho}{\partial q^k}(z, q, p)
$$

Cauchy-Kovalewski procedure

- \blacktriangleright Arbitrarily high order of accuracy in space (*q* and *p*) and time (*z*)
- ▶ CFL condition on ∆*z* causes problems near optical interfaces: **sub-cell interface method**

van Gestel, R.A.M., Anthonissen, M.J.H., ten Thije Boonkkamp, I.H.M., Ilzerman, W.L. (2023) *An ADER discontinuous Galerkin method on moving meshes for Liouville's equation of geometrical optics* Journal of Computational Physics, 488, 112208 <https://doi.org/10.1016/j.jcp.2023.112208>

Hybrid scheme

- ▶ Away from optical interfaces: light rays are straight lines if *n* is constant
- ▶ Can be solved more efficiently using **semi-Lagrangian discontinuous Galerkin (SLDG)** scheme
- ▶ Hybrid scheme: ADER-DG close to optical interface, SLDG elsewhere
- ▶ Divide computational domain in regions Intermediate element to couple ADER-DG and SLDG regions

Meniscus lens

- ▶ Light rays travel from left to right Refracted at both spherical surfaces
- \blacktriangleright Initial condition ($z = 0$)

$$
\rho(0,q,p)=\text{exp}\left(\frac{-q^2}{2\sigma_q^2}\right)\text{exp}\left(\frac{-p^2}{2\sigma_p^2}\right)
$$

with $\sigma_q = 0.5$, $\sigma_p = 0.08$

▶ Mesh: ∆*q*max = 0.16, ∆*p* = 0.1 Polynomial order: $N = 7$

Basic luminance

van Gestel, R. A. M., Anthonissen, M. J. H., **Example 3** and **parameters** integrals **defined by ten Thije Boonkkamp, J. H. M., IJzerman, W. L. (2024) if** $\frac{1}{2}$ *for Liouville's equation of geometrical optics* \blacksquare Journal of Computational Physics, 498, 112655 <https://doi.org/10.1016/j.jcp.2023.112655> *A hybrid semi-Lagrangian DG and ADER-DG solver on a moving mesh*

Solar concentrator

- \blacktriangleright Light rays travel from left to right Refracted at left surface Total internal reflection (TIR) at top or bottom
- \triangleright ADER-DG scheme with initial condition ($z = 0$)

 $\rho(0, q, p) = \Phi_{m,k}(q/\lambda_q)\Phi_{m,k}(p/\lambda_p)$

 $x^2 + y^2 = \cos^{m+1}(\frac{\pi}{2}x^k), m = 10, k = 2$

▶ Mesh: ∆*q*max = 0.1, ∆*p* = 0.1 Polynomial order: $N = 6$

Basic luminance

Animation at <https://youtu.be/NdsmRIT2auE>

29 | [Martijn Anthonissen](https://martijna.win.tue.nl) | Hamiltonian optics, Lie algebra and Liouville's equation | [Improved direct methods](#page-18-0)

Illuminance and comparison between methods

30 | [Martijn Anthonissen](https://martijna.win.tue.nl) | Hamiltonian optics, Lie algebra and Liouville's equation | [Improved direct methods](#page-18-0) Next, we will compute the performance of the performance of the performance of the intervals of \blacksquare

Conclusions

- Model light propagation using Hamiltonian optics
- \triangleright Nonlinearities in optical map: aberrations Reducing aberrations is important for image quality
- ▶ Approximate propagation, reflection and refraction by truncated Lie transformormations
- \triangleright Concatenating and rearranging Lie transformations gives analytical expressions for aberrations
- Liouville's equation is alternative to ray tracing
- Advanced ADER-DG scheme to solve Liouville's equation
- ▶ Hybrid scheme: ADER-DG close to optical interface, SLDG elsewhere Outperforms ray tracing

More info: <https://martijna.win.tue.nl/Optics/>

