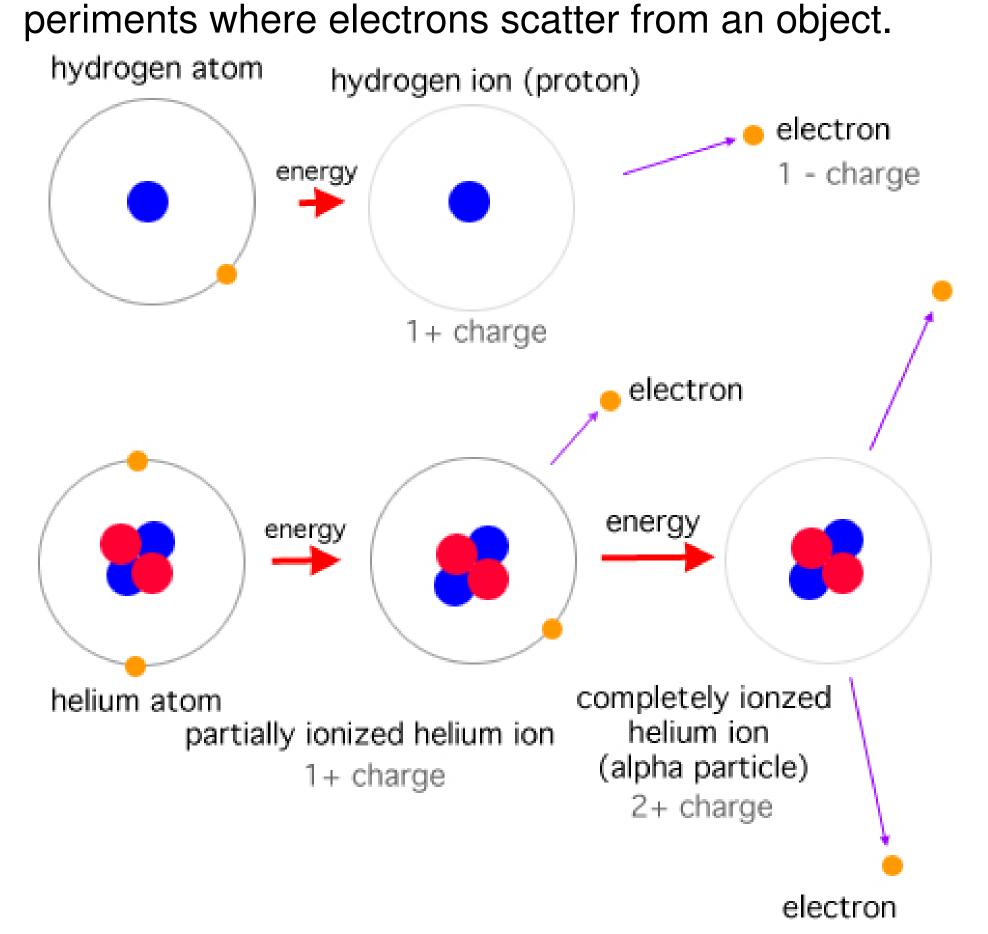
Solving for the Low-Rank Tensor Components of the Wave Function in SCATTERING PROBLEMS WITH MULTIPLE IONIZATION

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lonization & scattering problems

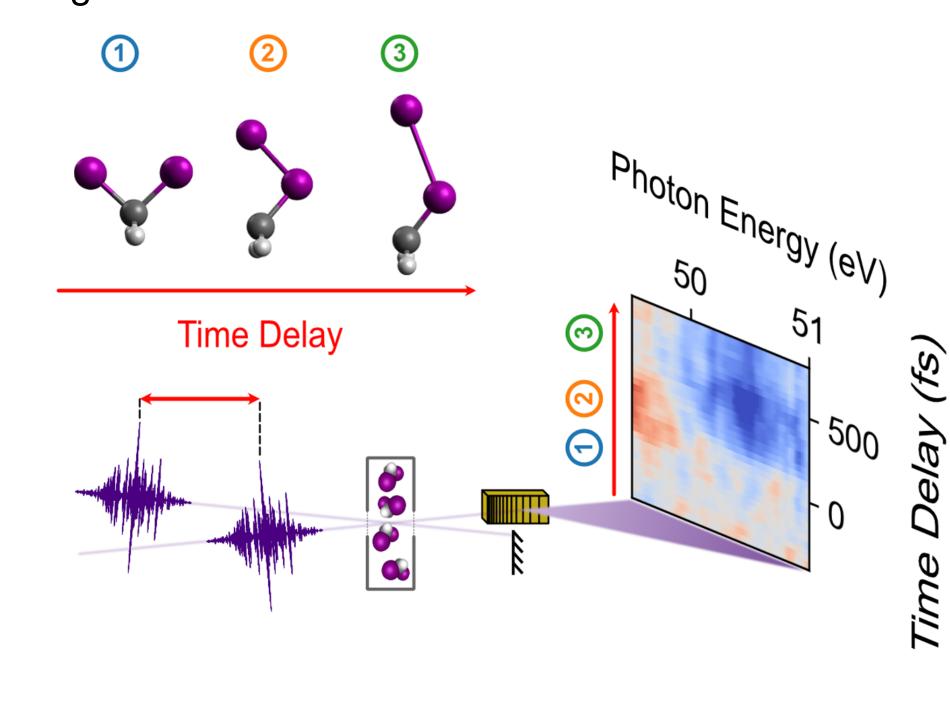
Information about microscopic systems comes from ex-



Molecular movie

Electrons are emitted along angles that can be measured. This results in a probability distribution, called the *far field map*. This corresponds the the amplitude of the wave in the emitting direction.

In new experiments, based on a far field map, the original state of molecules will be reconstructed.



Wave function

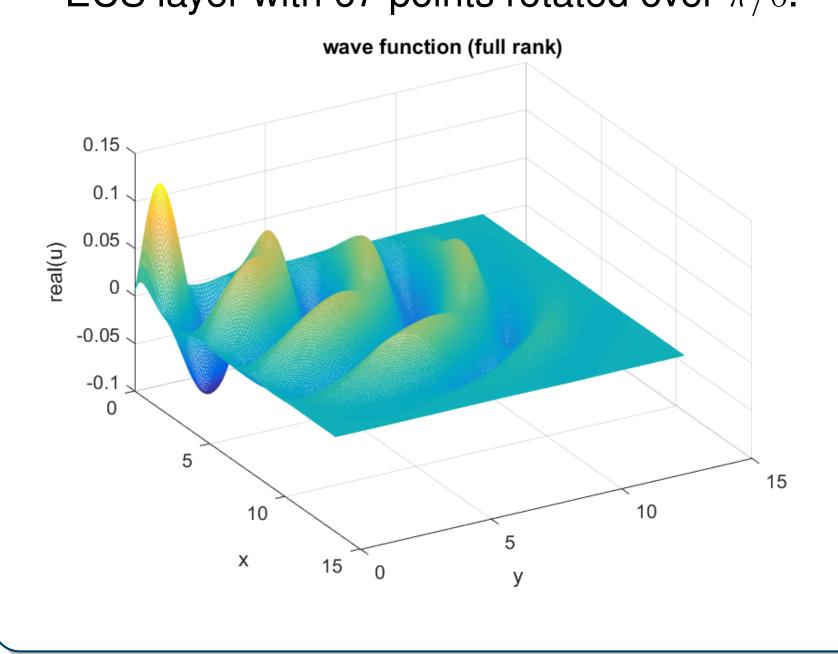
2D Helmholtz equation with

$$(x,y) \in (0, 10)^2$$
 and extended with ECS, $E=4$.

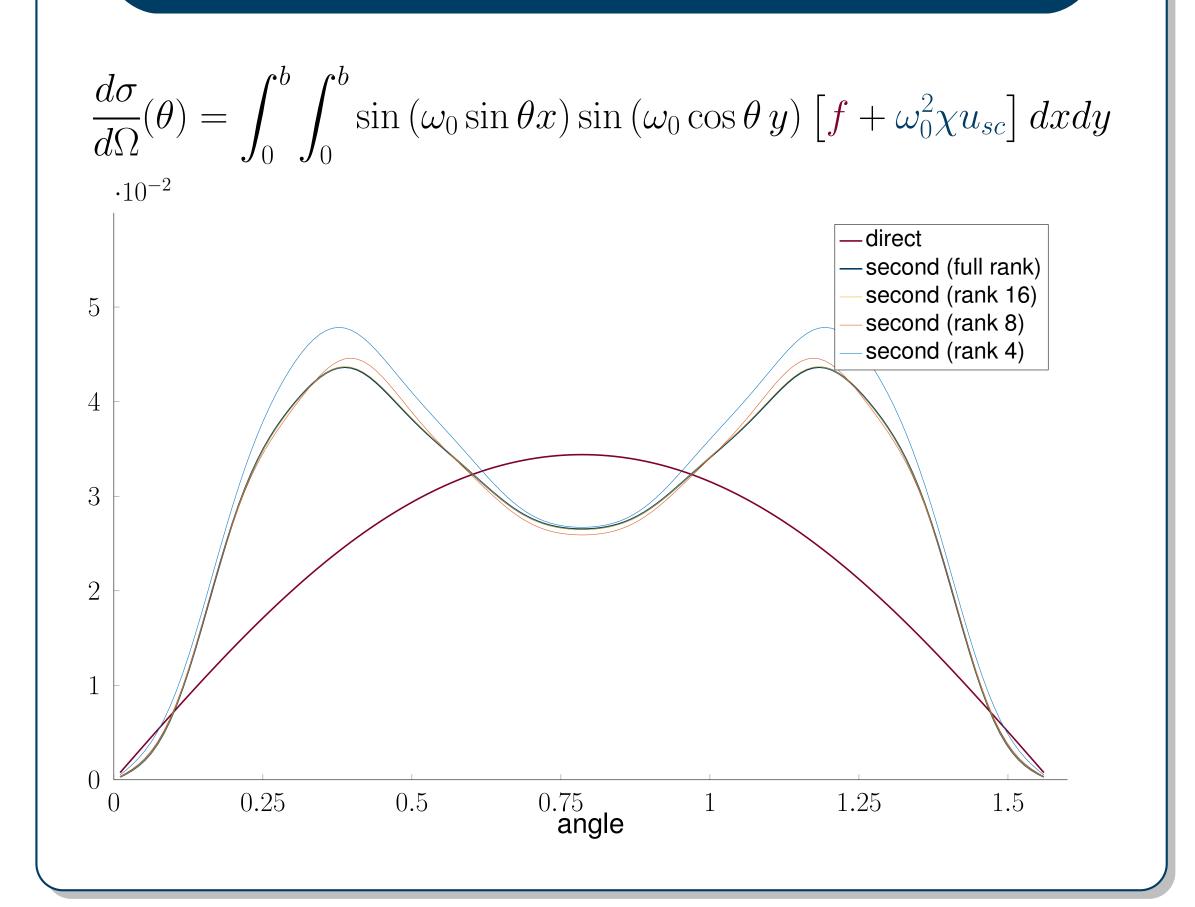
$$\omega^{2}(x,y) = \exp(-|(x-y)^{4}|) - E,$$

$$f(x,y) = \exp(-x^{2} - y^{2}).$$

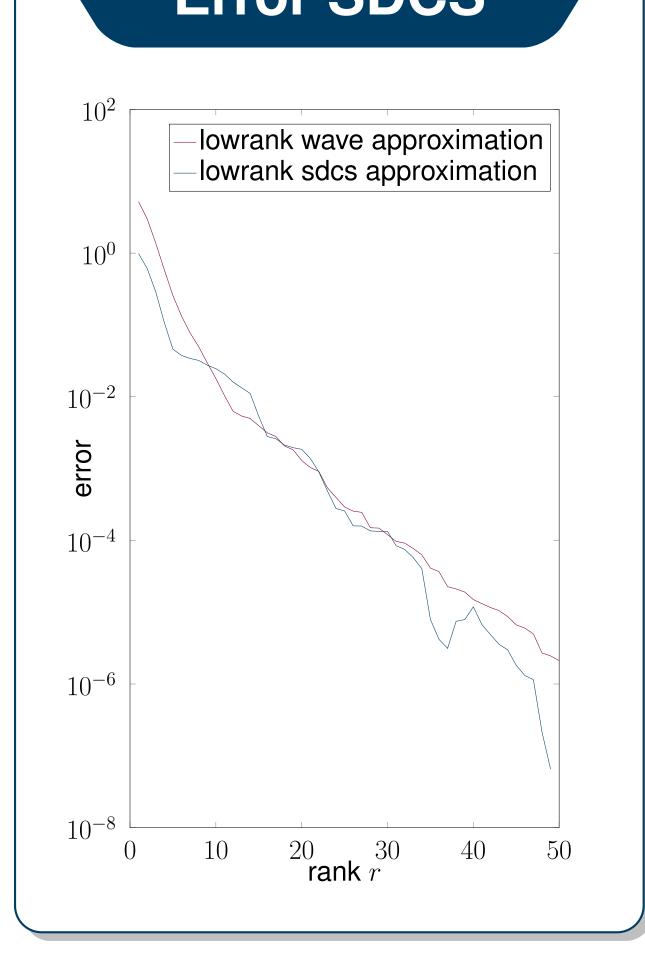
 Discretization: FD grid of 200 grid points and ECS layer with 67 points rotated over $\pi/6$.



Differential cross section



Error SDCS



Observation (2D)

To get a good appriximation for the SDCS a *low rank* approximation to the Helmholtz equation is sufficient.

Discretization of Helmholtz equation on a 2D cartesian grid with $n_x \times n_y$ unknowns leads to the following matrix equation:

$$\boldsymbol{D}_{xx}\boldsymbol{A} + \boldsymbol{A}\boldsymbol{D}_{yy}^{\mathsf{T}} - \boldsymbol{W} \circ \boldsymbol{A} = \boldsymbol{F}$$
 (1)

where A, F and W are $n_x \times n_y$ matrices that describe the unknown solution $u_{sc}(x,y)$, f and ω^2 on the discretized mesh.

Assuming that A has low rank this matrix can be written as $m{A} = m{U}m{V}^{\mathsf{H}}$ with $m{U} \in \mathbb{C}^{n_x \times r}$ and $m{V} \in \mathbb{C}^{n_y \times r}$ both with orthogonal columns and $r \ll \min(n_x, n_y)$ is the rank of matrix A:

$$\boldsymbol{D}_{xx}\boldsymbol{U}\boldsymbol{V}^{\mathsf{H}} + \boldsymbol{U}\boldsymbol{V}^{\mathsf{H}}\boldsymbol{D}_{yy}^{\mathsf{T}} - \omega^{2}\boldsymbol{U}\boldsymbol{V}^{\mathsf{H}} = \boldsymbol{F}$$
 (2)

Derive equations to solve for the factors U and V:

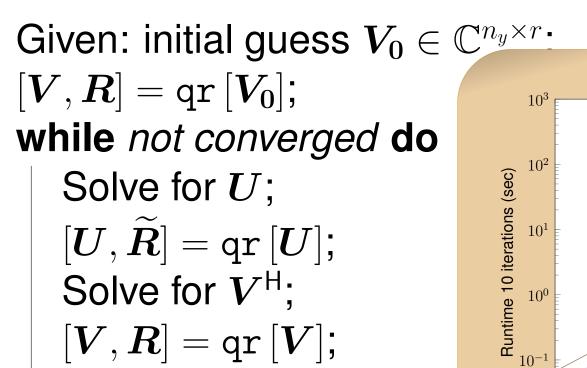
$$\boldsymbol{D}_{xx}\boldsymbol{U} + \boldsymbol{U}\boldsymbol{V}^{\mathsf{H}}\boldsymbol{D}_{yy}^{\mathsf{T}}\boldsymbol{V} - \omega^{2}\boldsymbol{U} = \boldsymbol{F}\boldsymbol{V}$$

$$\boldsymbol{U}^{\mathsf{H}}\boldsymbol{D}_{xx}\boldsymbol{U}\boldsymbol{V}^{\mathsf{H}} + \boldsymbol{V}^{\mathsf{H}}\boldsymbol{D}_{yy}^{\mathsf{T}} - \omega^{2}\boldsymbol{V}^{\mathsf{H}} = \boldsymbol{U}^{\mathsf{H}}\boldsymbol{F}$$
(3)

The algorithm (2D)

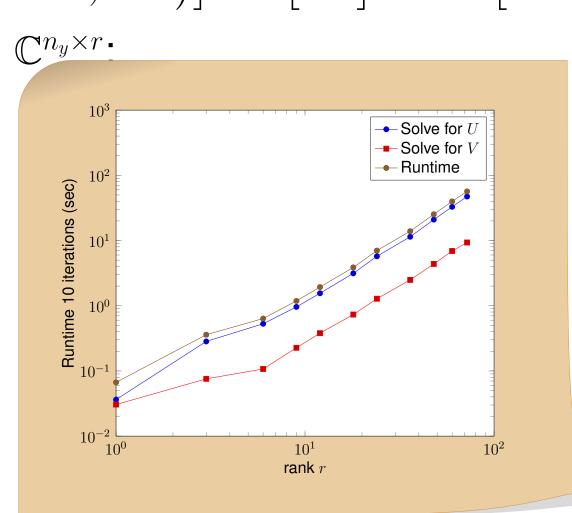
We have update equations for U and V:

$$egin{aligned} \left[\left(oldsymbol{I} \otimes (oldsymbol{D}_{xx} - \omega^2 oldsymbol{I})
ight) + \left(oldsymbol{V}^\mathsf{T} oldsymbol{D}_{yy} \overline{oldsymbol{V}} \otimes oldsymbol{I}
ight)
ight] \operatorname{vec} \left[oldsymbol{U}^\mathsf{H} oldsymbol{D}_{xx} oldsymbol{U}
ight) + \left(\left(oldsymbol{D}_{yy} - \omega^2 oldsymbol{I}
ight) \otimes oldsymbol{I}
ight)
ight] \operatorname{vec} \left[oldsymbol{V}^\mathsf{H}
ight] = \operatorname{vec} \left[oldsymbol{U}^\mathsf{H} oldsymbol{F}
ight]. \end{aligned}$$



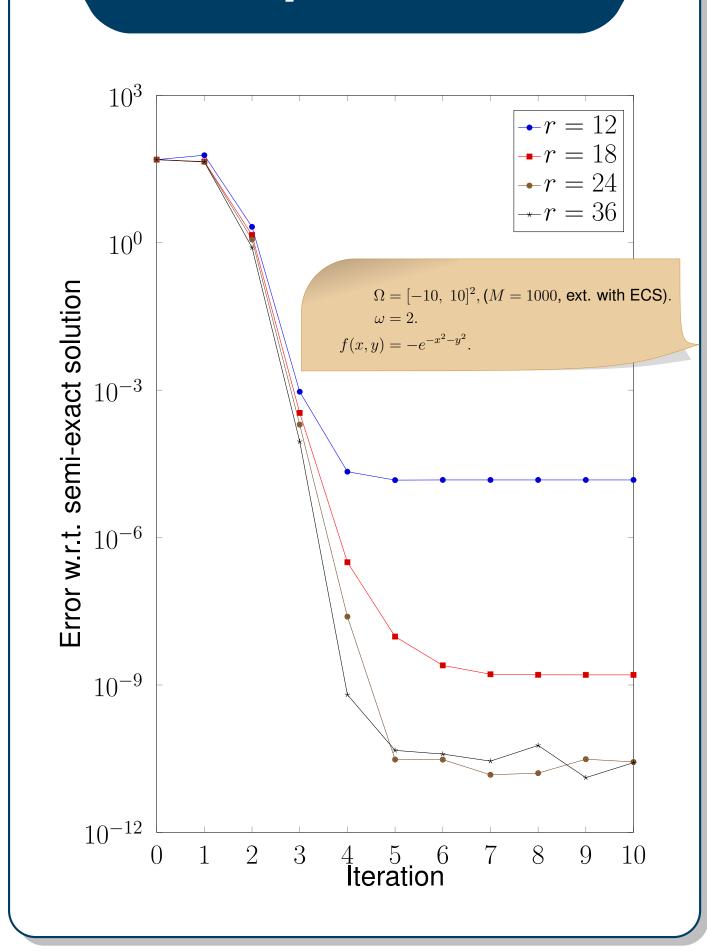
end

 $oldsymbol{A} = oldsymbol{U} oldsymbol{R}^{\mathsf{H}} oldsymbol{V}^{\mathsf{H}};$



- Solving for U, V can be interpreted as a **projection operator** applied on residual.
- The successive application of these projection operators doesn't result in a new projection operator. But it can be seen as a *perturbation* of a projection operator.
- This perturbation is typical *small and bounded*, which leads to convergence.

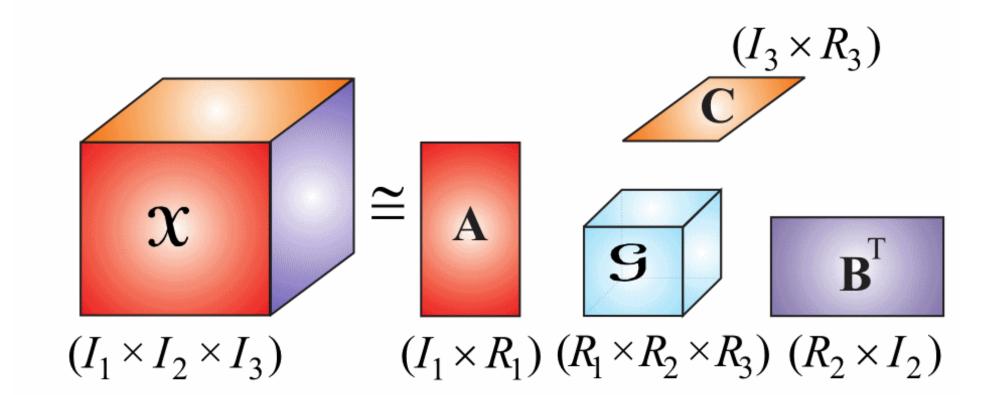
Errors per iteration



Tucker tensor decomposition

A matrix SVD is generalized by a *Tucker tensor decompo***sition** which represents an d-th order tensor $\mathcal{X} \in \mathbb{R}^{I_1 \times I_2 \times ... \times I_d}$ as a multilinear transformation of a dense core tensor $\mathcal{G} \in$ $\mathbb{R}^{R_1 \times R_2 \times \cdots \times R_d}$ by orthonormal matrices $U_n = U^{(n)} \in \mathbb{R}^{I_n \times R_n}$:

$$\mathcal{X} = \mathcal{G} \times_{1} \mathbf{U}^{(1)} \times_{2} \mathbf{U}^{(2)} \dots \times_{d} \mathbf{U}^{(d)}
= \sum_{r_{1}=1}^{R_{1}} \sum_{r_{2}=1}^{R_{2}} \dots \sum_{r_{d}=1}^{R_{d}} g_{r_{1}r_{2}\dots r_{d}} \left(\mathbf{u}_{r_{1}}^{(1)} \circ \mathbf{u}_{r_{2}}^{(2)} \circ \dots \circ \mathbf{u}_{r_{d}}^{(d)} \right)$$
(4)



Helmholz on tensors

Application of Helmholz opr. \mathcal{L} on \mathcal{M} :

- $\mathcal{LM} = \mathcal{F} = \mathcal{G} imes_1 \, oldsymbol{D}_{xx} oldsymbol{U}_1 imes_2 \, oldsymbol{U}_2 imes_3 \, oldsymbol{U}_3$
 - $+\,oldsymbol{\mathcal{G}} imes_1\,oldsymbol{U}_1 imes_2\,oldsymbol{D}_{uu}oldsymbol{U}_2 imes_3\,oldsymbol{U}_3$
 - $+\,oldsymbol{\mathcal{G}} imes_1\,oldsymbol{U}_1 imes_2\,oldsymbol{U}_2 imes_3\,oldsymbol{D}_{zz}oldsymbol{U}_3$ $- \mathcal{W} \circ (\mathcal{G} \times_1 \mathcal{U}_1 \times_2 \mathcal{U}_2 \times_3 \mathcal{U}_3)$.
- where $U_i^H U_i = I$, for i = 1, 2, 3.

The algorithm (3D)

To derive an update equation for U_1 multiply with U_2 and U_3 in the second and third dimension, respectively:

$$\mathcal{LM} \times_2 \boldsymbol{U}_2^H \times_3 \boldsymbol{U}_3^H = \boldsymbol{\mathcal{F}} \times_2 \boldsymbol{U}_2^H \times_3 \boldsymbol{U}_3^H.$$

Unfolding in first mode leads to a matrix equation for $U_1G_{(1)}$.

Conclusions

- In certain cases the solution to Helmholtz can be described by a *limited num*ber of singular values. Low rank approximations are sufficient and reduce computational cost to construct a far field map.
- The presented algorithm has **good contracticity properties**. In practice only a *small number of iterations* are needed (also for low rank space dependent wave numbers).
- Using Tucker decompositions the presented algorithm can be **extended to** n **D**.