

# Decomposition of Probability Marginals for Security Games in Abstract Networks

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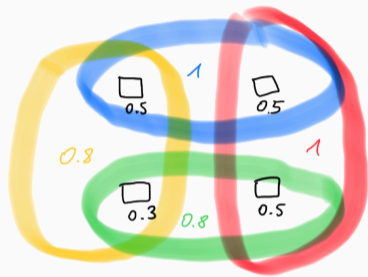
Jannik Matuschke

KU Leuven

# From Marginals to Distributions

## Input:

- ground set  $E$
- set system  $\mathcal{P} \subseteq 2^E$
- requirements  $\pi \in [0, 1]^{\mathcal{P}}$
- marginals  $\rho \in [0, 1]^E$



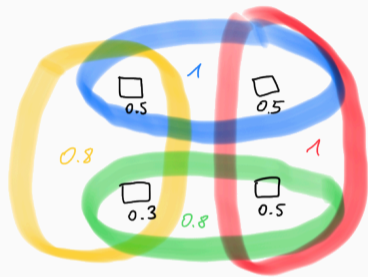
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**Goal:** Find distribution for random set  $S \subseteq E$  such that

$$\Pr[e \in S] = \rho_e \quad \forall e \in E,$$
$$\Pr[P \cap S \neq \emptyset] \geq \pi_P \quad \forall P \in \mathcal{P}.$$



# Feasible Decompositions

We call a random set  $S$  with

$$\begin{aligned}\Pr[e \in S] &= \rho_e & \forall e \in E, \\ \Pr[P \cap S \neq \emptyset] &\geq \pi_P & \forall P \in \mathcal{P},\end{aligned}$$

a **feasible decomposition** of  $\rho$  w.r.t.  $(\mathcal{P}, \pi)$ .

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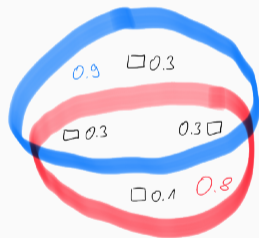
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## A Necessary Condition

$$\sum_{e \in P} \rho_e \geq \pi_P \quad \forall P \in \mathcal{P} \quad (\star)$$

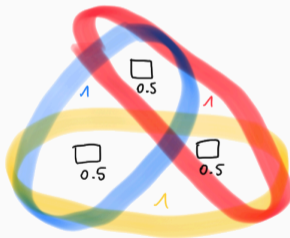
**Observation:** If  $\rho$  is feasible, then it must fulfil  $(\star)$ .

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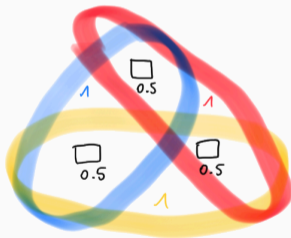


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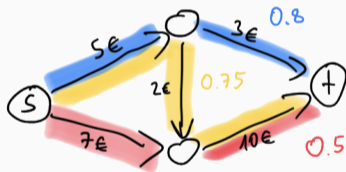
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A system  $(\mathcal{P}, \pi)$  is  **$(\star)$ -sufficient** if for all  $\rho \in [0, 1]^E$ :  
 $\rho$  is feasible.  $\Leftrightarrow \rho$  fulfils  $(\star)$ .

## Motivation: Security Games

Given: set system  $(E, \mathcal{P})$ ,  
costs  $c \in \mathbb{R}_+^E$ ,  
requirements  $\pi \in [0, 1]^{\mathcal{P}}$



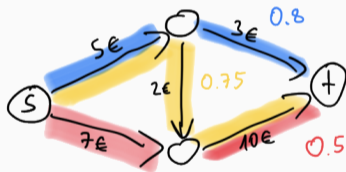
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Defender

selects random set  $S \subseteq E$  at cost  $\sum_{e \in S} c_e$   
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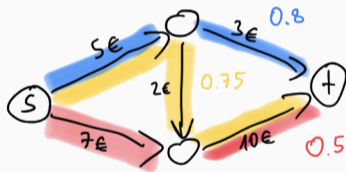
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Attacker

selects  $P \in \mathcal{P}$  or remains inactive  
 $\pi_P$ : risk threshold for deterring attacker from  $P$



## Motivation: Security Games



Defender's problem:

$$\min \sum_{S \subseteq E} \sum_{e \in S} c_e x_S$$

$$\text{s.t. } \sum_{S: P \cap S \neq \emptyset} x_S \geq \pi_P \quad \forall P \in \mathcal{P}$$

$$\sum_{S \subseteq E} x_S = 1$$

$$x \geq 0$$

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If  $(\star)$  is sufficient:

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Exponentially smaller  
dimension :)

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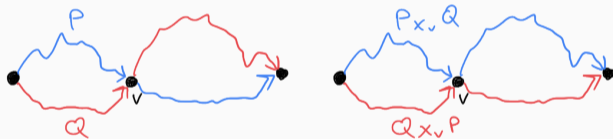
further applications: fairness/balance constraints in social choice,  
randomized algorithms

similar: Border's Theorem for auctions

$\mathcal{P} = \{s-t\text{-paths in a DAG}\}$ , two settings for  $\pi$ :

(A) Affine requirements:  $\pi_P = 1 - \sum_{e \in E} \mu_e$  for some  $\mu \in [0, 1]^E$

(C) Conservation law:  $\pi_P + \pi_Q = \pi_{P \times_v Q} + \pi_{Q \times_v P}$  for  $P, Q \in \mathcal{P}, v \in P \cap Q$

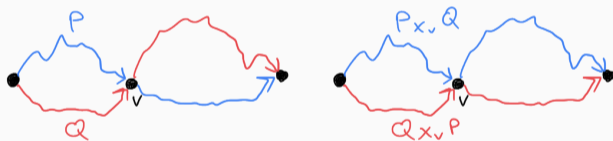


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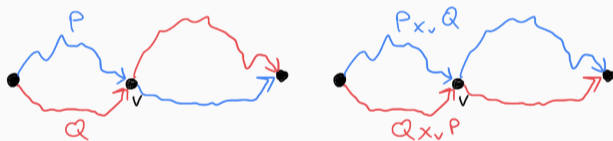


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Their results:

- For (C):  $(\mathcal{P}, \pi)$  is  $(\star)$ -sufficient.
- For (A): Decomposition can be computed efficiently.
- Consequence: Computation of Nash equilibria in interdiction game on DAG.

DAGs

(Dahan et al.)

Affine efficient algorithm

Conservation

( $\star$ )-sufficient

(exp.-time algorithm)

# New Results

DAGs

(Dahan et al.)

Abstract Networks

(incl. digraphs w. cycles)

Affine efficient algorithm

efficient algorithm

(explicit description)  $\oplus$

Conservation

( $\star$ )-sufficient

(exp.-time algorithm)

$\oplus$  combinatorial shortest-path algorithm for abstract networks

# New Results

	DAGs (Dahan et al.)	Abstract Networks (incl. digraphs w. cycles)	Max-Flow/Min-Cut
Affine	efficient algorithm	efficient algorithm (explicit description) $\oplus$	characterize ( $\star$ )-sufficiency (oracle-poly)
Conservation	( $\star$ )-sufficient (exp.-time algorithm)		

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# New Results



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Also: NP-hard to decide feasibility of given  $\rho$  in general systems

# Feasible Decompositions for Max-Flow/Min-Cut Systems

## The Max-Flow/Min-Cut Property

$\mathcal{P}$  has the [max-flow/min-cut property](#) if

$$Q_{\mathcal{P}} := \left\{ \begin{array}{ll} \sum_{e \in P} y_e \geq 1 & \forall P \in \mathcal{P} \\ y_e \geq 0 & \forall e \in E \end{array} \right\} \text{ is integral.}$$

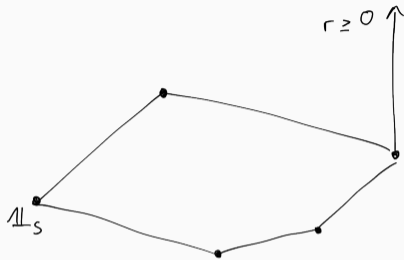
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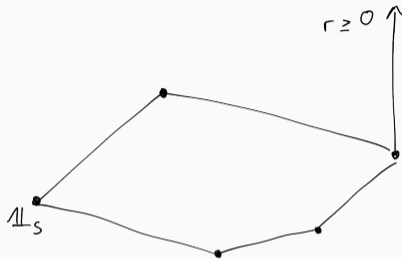
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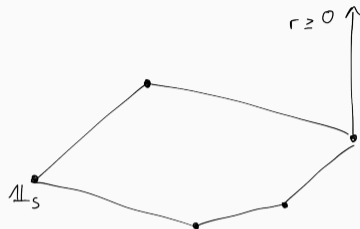
**Theorem.** The following two statements are equivalent:

1.  $\mathcal{P}$  has the MF/MC property.
2.  $(\mathcal{P}, \pi)$  is  $(\star)$ -sufficient for all  $\pi$  fulfilling (A).

# Proof: MF/MC implies $(\star)$ -sufficiency for affine $\pi$

(A)  $\pi_P = 1 - \sum_{e \in P} \mu_e$  for some  $\mu \in [0, 1]^E$

$(\star)$   $\sum_{e \in P} \rho_e \geq \pi_P$  for all  $P \in \mathcal{P}$



$$Q_{\mathcal{P}} = \left\{ \gamma \in \mathbb{R}_+^E : \sum_{e \in P} \gamma_e \geq 1 \quad \forall P \in \mathcal{P} \right\}$$

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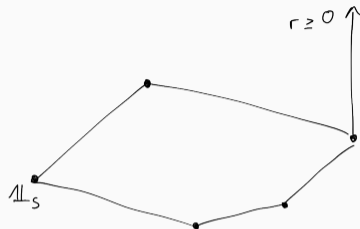


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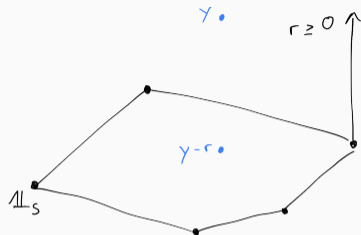
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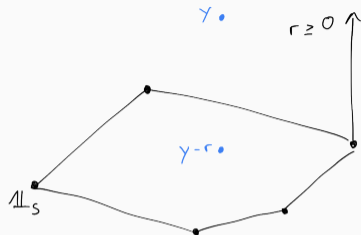
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Definition

$$\Pr[S \cap P \neq \emptyset]$$

$$\Pr[e \in S]$$

$$R_1 \quad \Pr[R_1 = S] = \lambda_S$$

$$1$$

$$y_e - r_e$$

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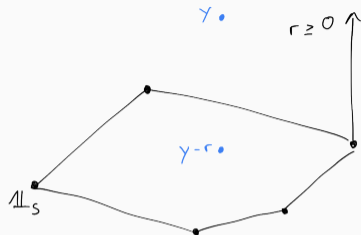
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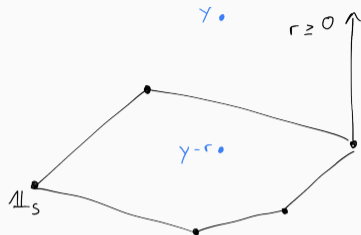
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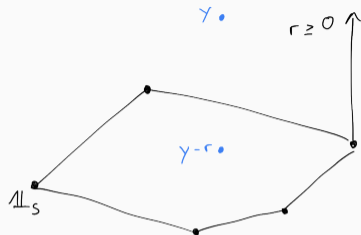
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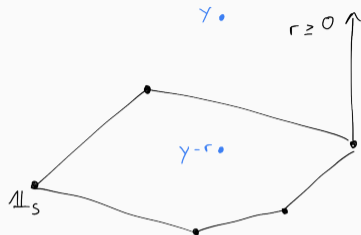
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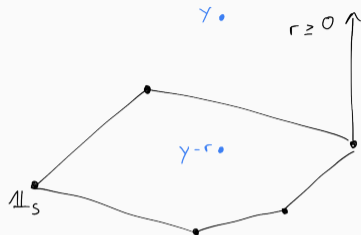
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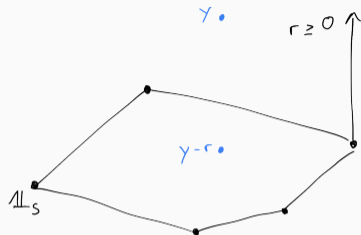


# Proof: MF/MC implies $(\star)$ -sufficiency for affine $\pi$

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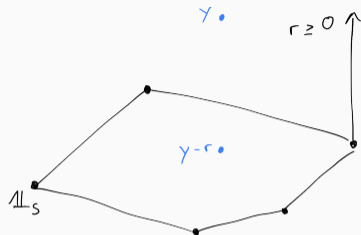
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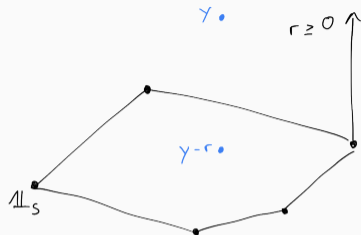
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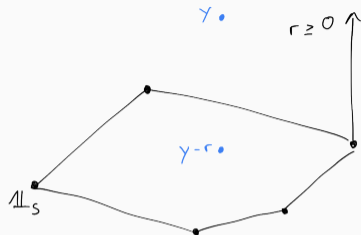
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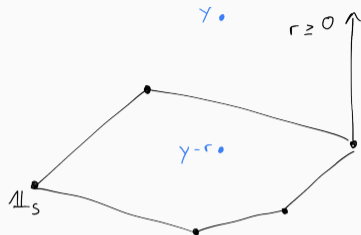
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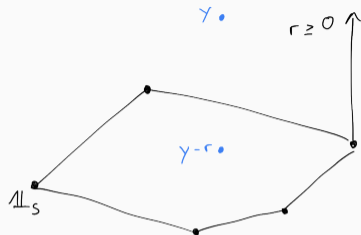
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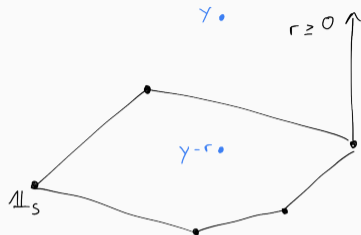
$$\Pr[R \cap P = \emptyset] \leq \sum_{e \in P} \mu_e \Rightarrow R \text{ is a feasible decomposition of } \rho.$$

# Proof: MF/MC implies $(\star)$ -sufficiency for affine $\pi$

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Note: We can construct  $R$  if we can solve SEPARATION for  $Q_{\mathcal{P}}$ .

# Abstract Networks

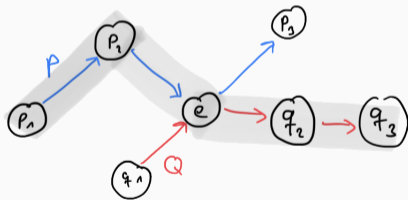


# Abstract Networks

An **abstract network** is a set system  $(E, \mathcal{P})$  such that

- for every  $P \in \mathcal{P}$ , there is an order  $\preceq_P$  on  $P$ ,
- for every  $P, Q \in \mathcal{P}$  and  $e \in P \cap Q$ , there is  $P \times_e Q \in \mathcal{P}$  with

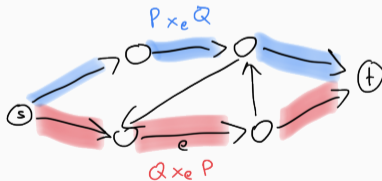
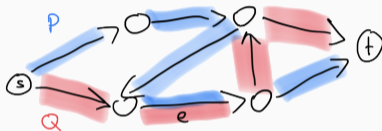
$$P \times_e Q \subseteq \{p \in P : p \preceq_P e\} \cup \{q \in Q : e \preceq_Q q\}.$$



$$P \times_e Q = q_3 \rightarrow p_2 \rightarrow q_2$$

## Example: $s$ - $t$ -Paths in a Digraph

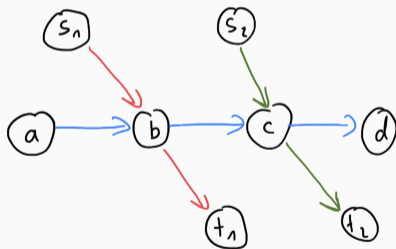
Digraph  $D = (V, A) \rightarrow E = A$  (or  $E = V$ , or  $E = V \cup A$ )  
 $\mathcal{P} = \{s$ - $t$ -paths in  $D\}$



## Another Example

$$E = \{a, b, c, d, s_1, s_2, t_1, t_2\}$$

$$\mathcal{P} = \{\{a, b, c, d\}, \{s_1, b, t_1\}, \{s_2, c, t_2\}, \\ \{s_1, d\}, \{s_2, d\}, \{a, t_1\}, \{a, t_2\}\}$$



Note: No path starting with  $s_1$  and ending with  $t_2$ .

# Abstract Networks and Max-Flow/Min-Cut

Abstract Max Flow

$$\begin{aligned} \max \quad & \sum_{P \in \mathcal{P}} x_P \\ \text{s.t.} \quad & \sum_{P: e \in P} x_P \leq u_e \quad \forall e \in E \\ & x \geq 0 \end{aligned}$$

Abstract Min Cut

$$\begin{aligned} \min \quad & \sum_{e \in E} u_e y_e \\ \text{s.t.} \quad & \sum_{e \in P} y_e \geq 1 \quad \forall P \in \mathcal{P} \\ & y \geq 0 \end{aligned}$$

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# Abstract Networks and Max-Flow/Min-Cut

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Hoffman (Math. Prog. 1974): Abstract Min Cut is TDI, even with weights fulfilling “weak conservation law”:

$$r_{P \times_e Q} + r_{Q \times_e P} \geq r_P + r_Q$$

McCormick (SODA 1996): combinatorial algorithm (unweighted version)

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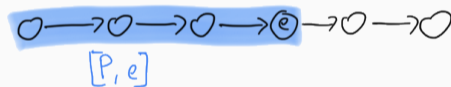
McCormick (SODA 1996): combinatorial algorithm (unweighted version)

Martens & McCormick (IPCO 2008): combinatorial algorithm for weighted version

# Feasible Decompositions in Abstract Networks

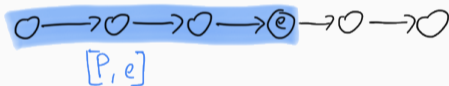


$$\alpha_e := \min_{P \in \mathcal{P}} \sum_{f \in [P, e]} \rho_f + \mu_f$$



$$S_\tau := \{e \in E : \alpha_e - \rho_e \leq \tau \leq \alpha_e\}$$

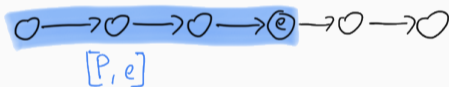
$$\text{with } \alpha_e := \min_{P \in \mathcal{P}} \sum_{f \in [P, e]} \rho_f + \mu_f \quad \text{and} \quad \tau \sim U[0, 1]$$



**Theorem.**  $S_\tau$  is a feasible decomposition of  $\rho$ .

$$S_\tau := \{e \in E : \alpha_e - \rho_e \leq \tau \leq \alpha_e\}$$

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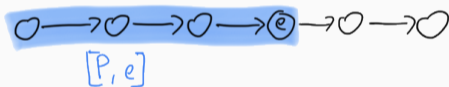


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**Proof sketch.** Want to show:  $\Pr[S_\tau \cap P \neq \emptyset] + \sum_{e \in P} \mu_e \geq 1$

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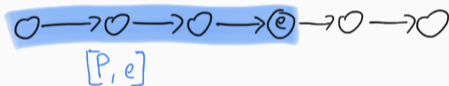


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By ( $\star$ ):  $\alpha_t \geq 1$  for last element  $t$  of  $P$

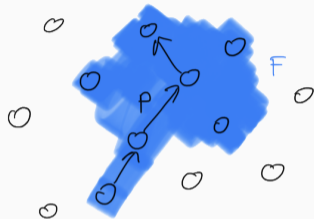
# Shortest Paths in Abstract Networks

# How Do We Access Abstract Networks?

**Membership oracle** for an abstract network:

Given  $F \subseteq E$ , either

- return  $P \in \mathcal{P}$  (and  $\preceq_P$ ) with  $P \subseteq F$ ,
- or assert that no such  $P$  exists.

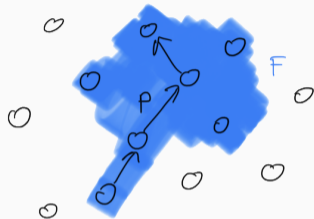


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McCormick's Max Abstract Flow algorithm uses membership oracle.

Question (McCormick 1996): Can a stronger oracle (e.g., shortest paths) yield a strongly poly-time algorithm for Max Abstract Flow?



## Shortest Paths in Abstract Networks

Given: abstract network  $(E, \mathcal{P})$ , costs  $c \in \mathbb{R}_+^E$

Task: find  $P \in \mathcal{P}$  minimizing  $c(P) := \sum_{e \in P} c_e$

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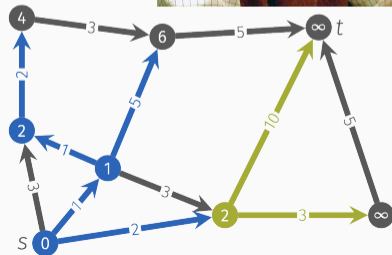
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## Dijkstra's Algorithm

- initialize:
  - label  $\phi_v$  for  $v \in V$
  - $s$ - $v$ -path  $Q_v$  with  $\phi_v = c(Q_v)$
  - set of processed nodes  $T$
- while  $\min_{v \in V \setminus T} \phi_v < \phi_t$   
pick  $v \in \operatorname{argmin}_{w \in V \setminus T} \phi_w$   
**process**( $v$ )



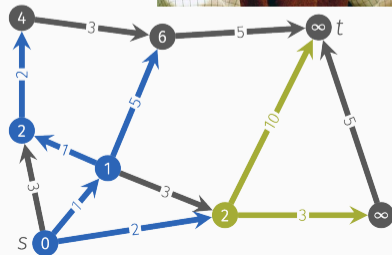
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## Dijkstra's Algorithm (adapted)

- initialize:
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  - $Q_e \in \mathcal{P}$  with  $\phi_e = c([Q_e, e])$
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# Shortest Paths in Abstract Networks

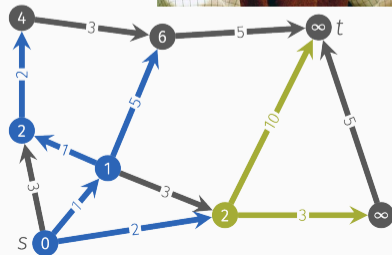
Given: abstract network  $(E, \mathcal{P})$ , costs  $c \in \mathbb{R}_+^E$

Task: find  $P \in \mathcal{P}$  minimizing  $c(P) := \sum_{e \in P} c_e$

## Dijkstra's Algorithm (adapted)

- initialize:
  - label  $\phi_e$  for  $e \in E$
  - $Q_e \in \mathcal{P}$  with  $\phi_e = c([Q_e, e])$
  - set of processed elements  $T$
- while  $\min_{e \in E \setminus T} \phi_e < \phi_t$   
pick  $e \in \operatorname{argmin}_{f \in E \setminus T} \phi_f$   
**process**( $e$ )

(w.l.o.g.: every  $P \in \mathcal{P}$  starts with  $s$  and ends with  $t$ )



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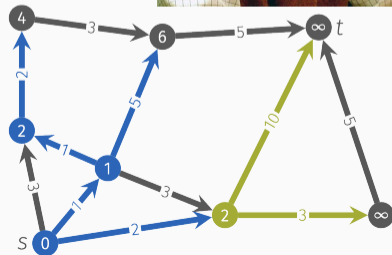
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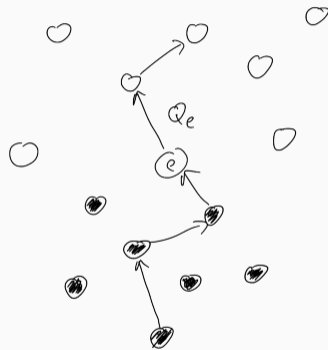
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# Processing Elements

How to find all relevant ways to continue  $[Q_e, e]$ ?

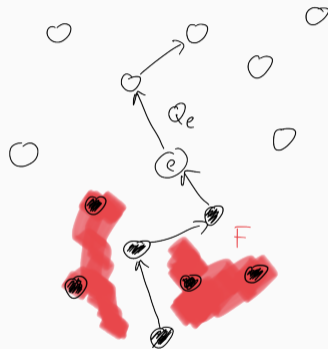


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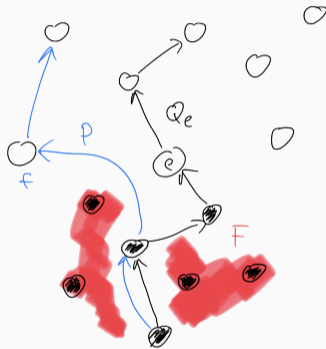


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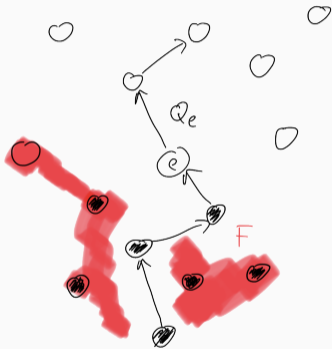


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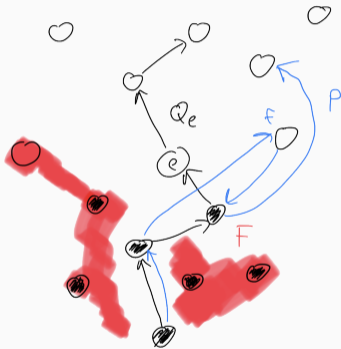


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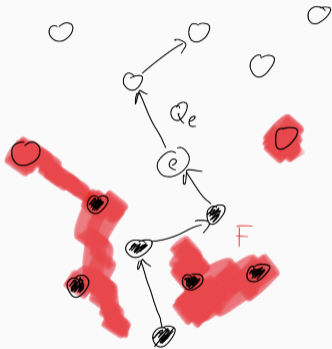


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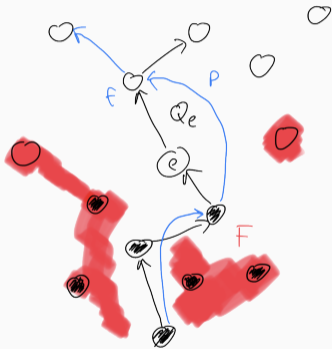


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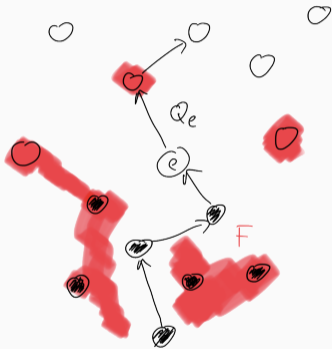


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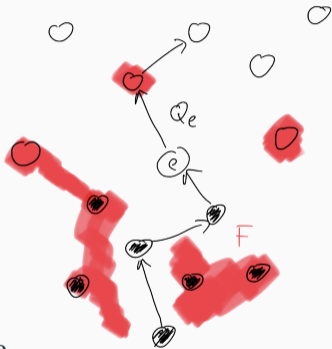
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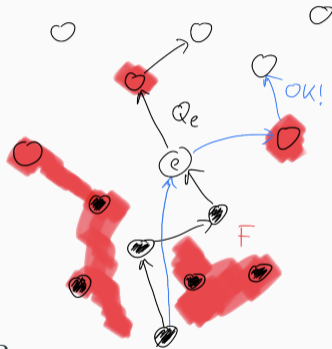
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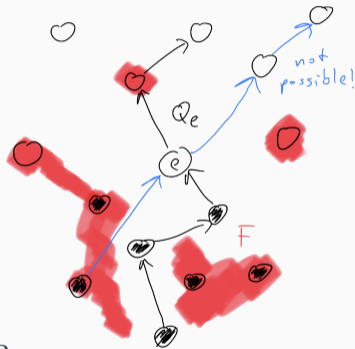
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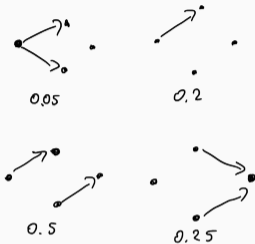
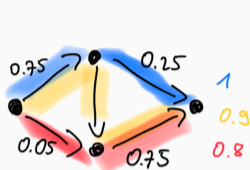
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# Conclusion



- **(★)-sufficiency** allows formulating problems via their marginals:

$$\sum_{e \in P} \rho_e \geq \pi_P \quad \forall P \in \mathcal{P} \quad (\star)$$

- many systems are (★)-sufficient, including **abstract networks**
- feasible decompositions can be computed via a **shortest-path algorithm**

# Overview & Open Questions

	DAGs (Dahan et al.)	Abstract Networks (incl. digraphs w. cycles)	Max-Flow/Min-Cut
Affine	efficient algorithm	efficient algorithm (explicit description) $\oplus$	characterize ( $\star$ )-sufficiency
Conservation	( $\star$ )-sufficient (exp.-time algorithm)	( $\star$ )-sufficient (oracle-poly)	TDI systems?

$\oplus$  combinatorial shortest-path algorithm for abstract networks

Strongly poly-time algorithm for Abstract Max Flow?

Also: NP-hard to decide feasibility of given  $\rho$  in general systems

Poly-time algorithms for some non-( $\star$ )-sufficient systems?

( $\star$ )-sufficiency under additional constraints on decomposition?



“Portrait of Edsger W. Dijkstra, one of the greatest mathematicans in history of modern mathematics.”

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